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# Contestable AI for urban intelligence

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**BRIDE Project closing event**  
**23 August 2023**

**[www.contestable.ai](http://www.contestable.ai)**

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Frank Rudolph Paul





ArchDaily. 2015.



DesignBoom. 2021.



A large crowd of people is gathered in a park, sitting on the grass and having a picnic. The scene is overlaid with a semi-transparent red filter. In the background, there are trees and a tall apartment building. A bicycle is parked in the foreground near a group of people.

“

**The park is made not only with the hardware of trees and ponds, but also with the software of people's practices.**

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**Sassen, S. (2015). Urbanizing Technology.**  
**<https://doi.org/kprw>**



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# Urbanizing technology

- Inclusion
  - Adaptability
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Sassen, S. (2005). Cityness in the Urban Age.

Sassen, S. (2010). Cityness. Roaming  
Thoughts About Making and  
Experiencing Cityness.

Sassen, S. (2013). Does the City  
Have Speech?

Sassen, S. (2015). Urbanizing Technology.

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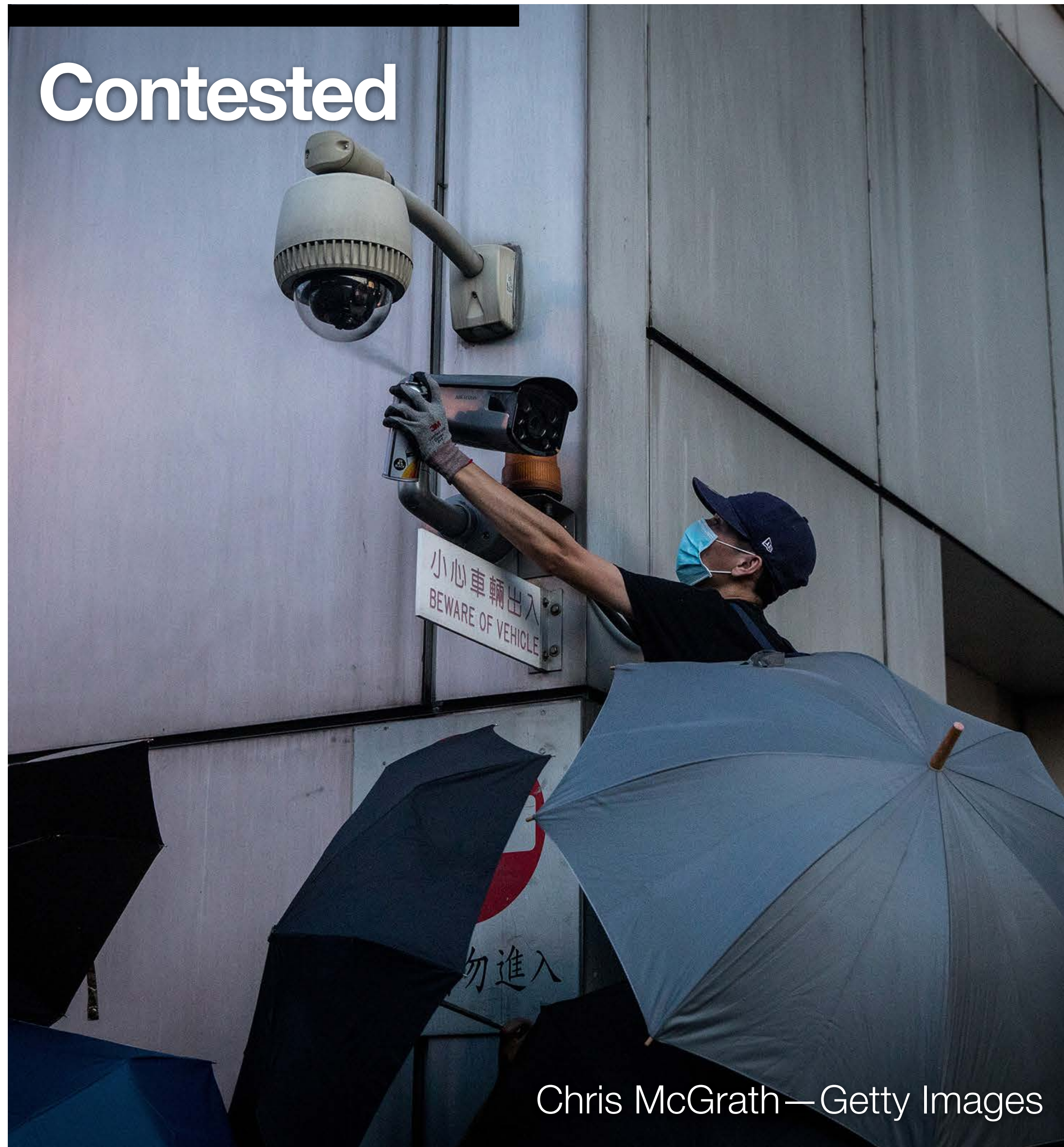
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**Smart urban infrastructure that  
respects cityness needs to  
be contestable.**

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Contested



Chris McGrath—Getty Images

Contestable



Responsible Sensing Lab



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# Contestable AI

AI that is open and responsive to **dispute**, throughout the **system lifecycle**, establishing a **procedural relationship** between decision subjects and system operators.



O. Kuille/Internet Archive

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## Contestable AI by Design: Towards a Framework

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### Abstract

As the use of AI systems continues to increase, so do concerns over their lack of fairness, legitimacy and accountability. Such harmful automated decision-making can be guarded against by ensuring AI systems are contestable by design: responsive to human intervention throughout the system lifecycle. Contestable AI by design is a small but growing field of research. However, most available knowledge requires a significant amount of translation to be applicable in practice. A proven way of conveying intermediate-level, generative design knowledge is in the form of frameworks. In this article we use qualitative-interpretative methods and visual mapping techniques to extract from the literature sociotechnical features and practices that contribute to contestable AI, and synthesize these into a design framework.

**Keywords** Artificial intelligence · Automated decision-making · Contestability · Design · Human–computer interaction · Machine learning · Sociotechnical systems

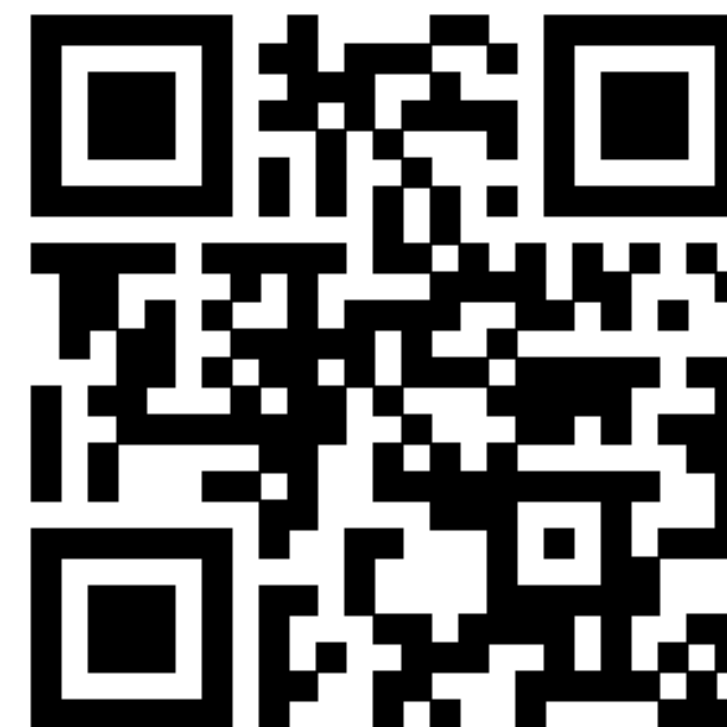
### 1 Introduction

Artificial Intelligence (AI) systems are increasingly used to make automated decisions that impact people to a significant extent. As the use of AI for automated decision-making increases, so do concerns over its harmful social consequences,

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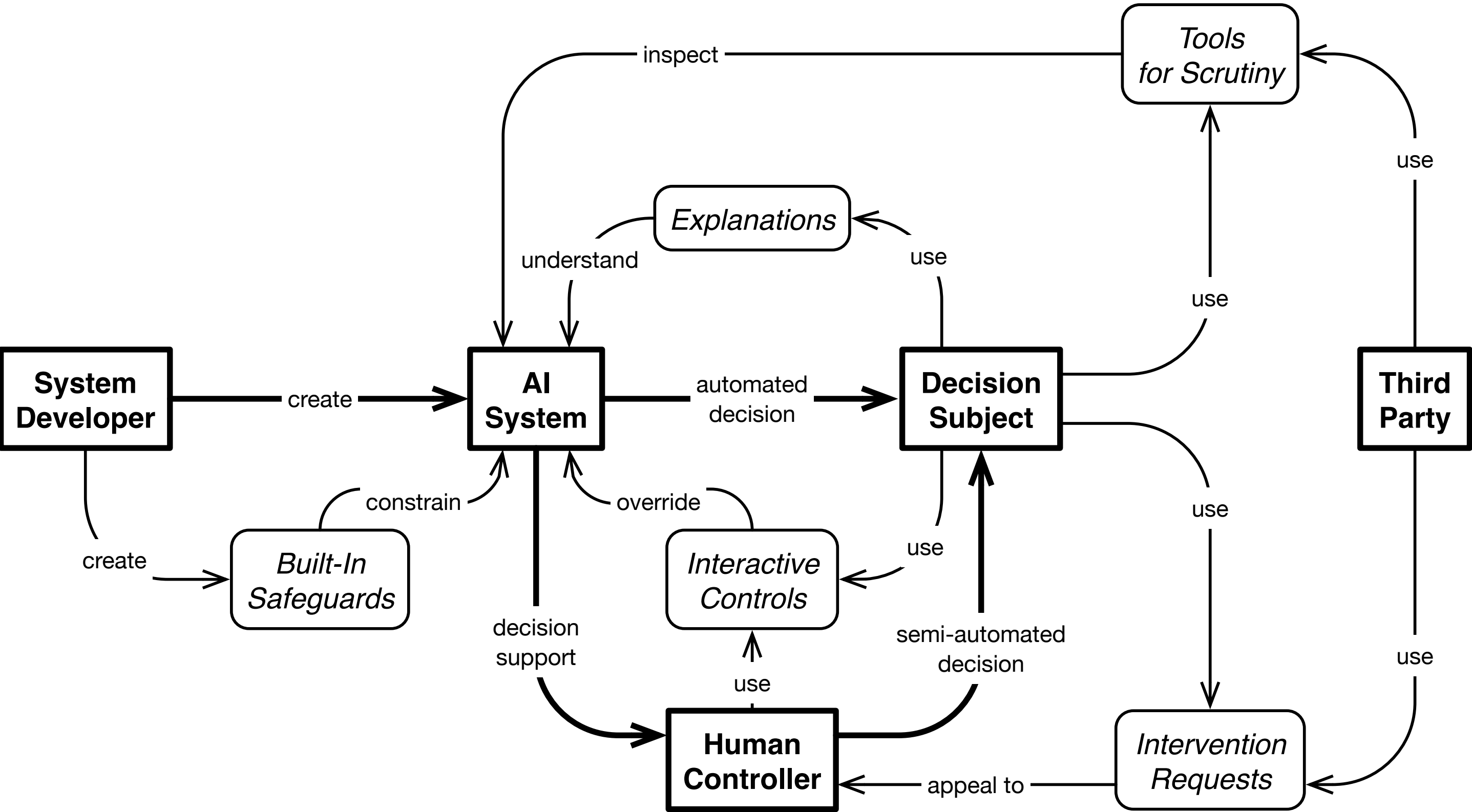
Alfrink, K., Keller, I., Kortuem, G., & Doorn, N. (2022). **Contestable AI by Design: Towards a Framework.** Minds and Machines. <https://doi.org/10/gqnjcs>



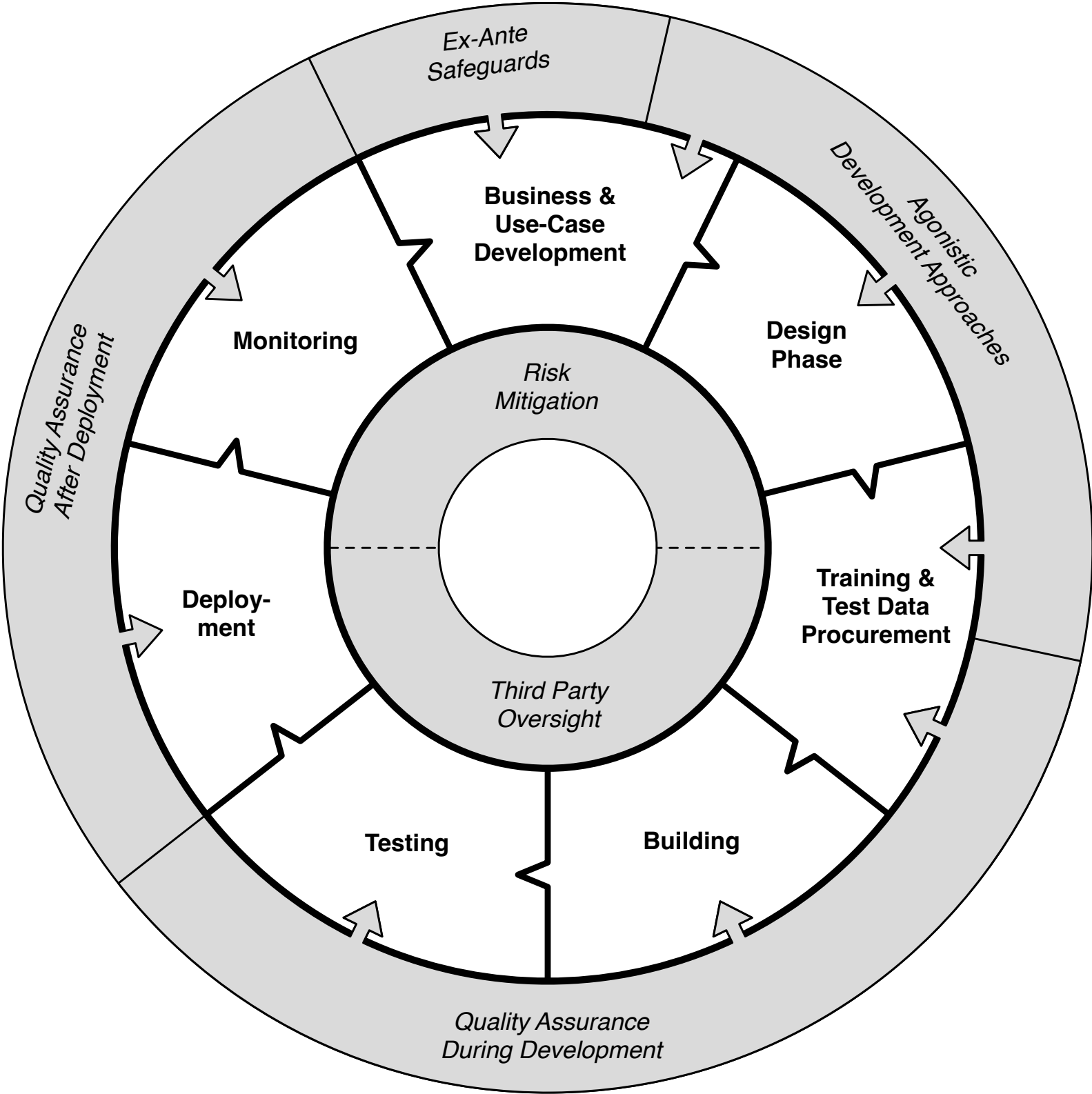
edu.nl/963n7



# Features



# Practices





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# Practices

## Ex-ante safeguards

Anticipating impacts • Acceptance criteria • Certification

## Agonistic dev approaches

Co-construct decision-making process • Ongoing adversarial dialogue

## QA measures during dev

Stakeholder needs guiding development • Bias prevention • Living labs  
• Stakeholder feedback

## QA measures after deploy

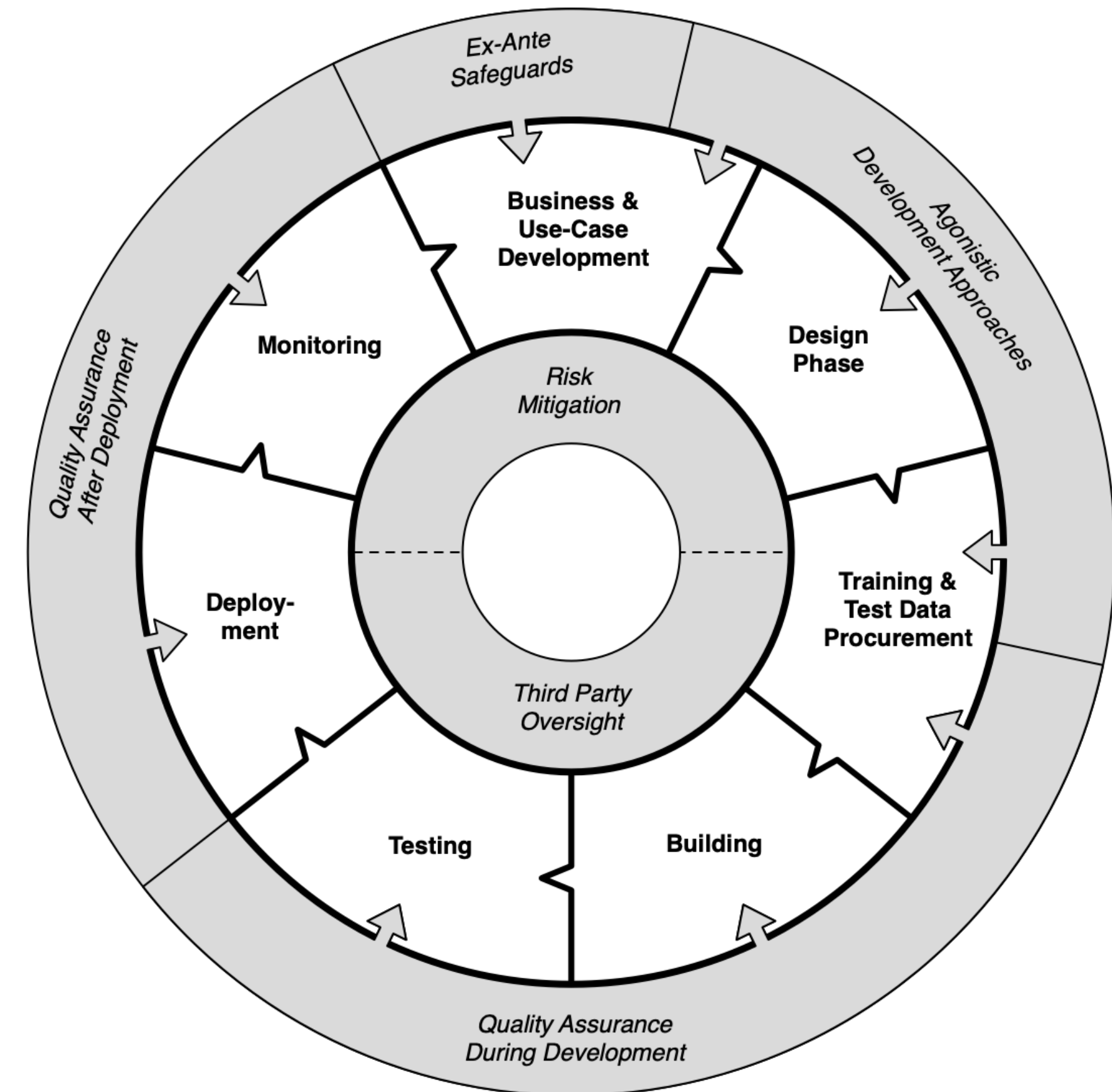
Procedural integrity • Monitoring for bias, misuse • Feedback from corrections, appeals and additional contextual info

## Risk mitigation

User education • Environmental limits

## Third party oversight

Model-centric tools for auditing • Trusted intermediaries • Secure environments





# How **contestability** compares the cityness qualities of **inclusion** and **adaptability**.







# Inclusion × Contestability

“Seeing like a city. Tap into local knowledge for tech implementation.”



Agonistic development approaches.



Representation?





# Adaptation × Contestability

“Since cities are unstable, technology needs to not be pre-programmed—brittle spaces that become obsolete when social practices change.”



**QA after deployment.**



**Reversibility?**





# Alfrink, K., Keller, I., Doorn, N., & Kortuem, G. (2023). **Contestable Camera Cars: A Speculative Design Exploration of Public AI That Is Open and Responsive to Dispute.**

Proceedings of the 2023 CHI Conference on Human Factors in Computing Systems, 1–16.

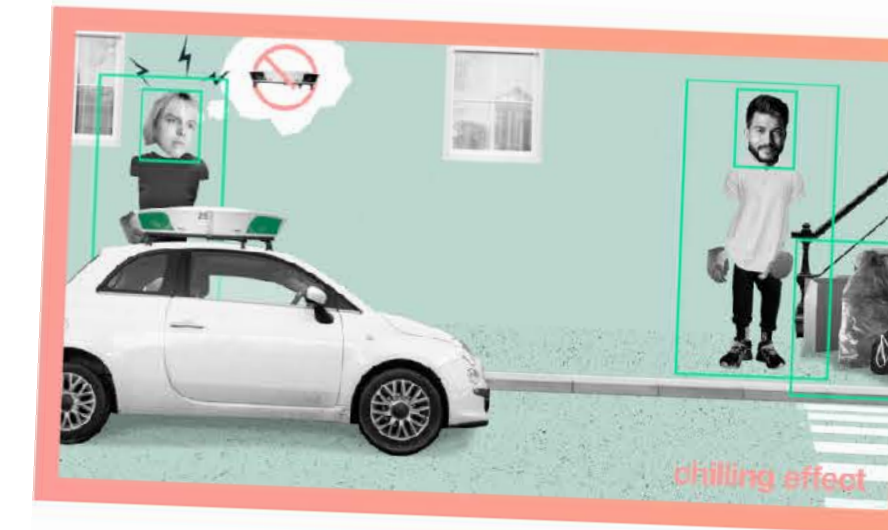
<https://doi.org/10/gr5wcx>



edu.nl/wp7ke



vehicle	destination
truck 03	location a
truck 12	location b
truck 17	...
truck 09	...
truck 02	...





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# Takeaways

- 1. Cityness is a more expansive notion of urban intelligence.**
  - 2. Tech must be urbanized so as not to harm cityness.**
  - 3. Contestability demands more robust forms of inclusion and adaptability.**
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# Thank you! Questions?

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